Haptic Devices

Haptic devices that add the sense of Touch to your digital world
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**3D Systems haptic devices** provide true three-dimensional navigation and force feedback integrating a sense of touch into the Geomagic Freeform® and Geomagic® Sculpt™ 3D modeling systems as well as research and commercial applications. Each 3D Systems haptic device can accurately measure the 3D spatial position (along the x-, y- and z-axis) and the orientation (roll, pitch and yaw) of its handheld stylus. The devices use motors to create forces that push back on the user's hand to simulate touch and interaction with virtual objects. Depending on the model, Geomagic Phantom Premium devices provide either 3- or 6-Degrees-of-Freedom (DOF) force feedback.

**Intuitive Interaction**

When haptics are used in the Geomagic design and virtual sculpting environments, designers can interact and feel the shape of the 3D data almost as if they were designing in physical clay. This enables far more intuitive 3D design with interactive clay sculpting tools that perform just like the real world. These patented Geomagic haptic devices ingeniously use motors to create forces that push back on the designer's hand to simulate touch when the cursor interacts with the 3D model in virtual space.

**Touch to create and simulate**

3D Systems haptic devices are used in every industry that requires accurate but organic designs, using the sense of touch to build designs faster and with precision.

Designers in the following industries turn to Geomagic software and haptic devices to successfully create their designs:

- Medical and surgery
- Toy and action figurine manufacturing
- Jewellery design
- Artwork and sculpting
- Automotive parts and products
- Bakewear and cookery molds and dies
- Architectural hardware products
- Forensic reconstruction
- Shoe design and manufacturing
- Medals and coins
- 3D Game development

**Geomagic Freeform & Freeform Plus**

Geomagic Freeform is an industry-leading, multi-purpose 3D sculpting design platform. This enables you to create complex, sculptural, production-ready 3D models and quickly prepare them for 3D printing, or mold and die manufacturing. The software comes in 2 modes - Geomagic Freeform and Geomagic Freeform Plus and works exclusively with Touch haptic devices.

**Geomagic Sculpt**

Geomagic Sculpt is an entry-level, fast, accurate virtual sculpting software platform that enables you to easily create free-flowing organic designs for products, sculptures, jewellery and artwork that can simply not be achieved in CAD. Geomagic Sculpt operates with both a standard mouse or with a Geomagic haptic device for a true sense of touch, while working as the most intuitive way to create functional and beautiful products for 3D printing and manufacturing.

**Other commercial, scientific and research applications include:**

- Robotic Control
- Virtual Assembly
- 3D Modeling
- Teleoperation
- Rehabilitation
- Collision Detection
- Training and Skills Assessment
- Applications for the Visually Impaired
- Entertainment and Virtual Reality
- Molecular Modeling
- Nano Manipulation
OpenHaptics

3D Systems Phantom Haptics
These higher-level haptic systems are widely used by research institutions, medical system companies, university departments and scientists for many types of research that need force-feedback in a virtual environment. Look for the Phantom Haptic brochure for more information.

3D Systems Open Haptics Software toolkit
From 3D game developers to molecular researchers, developing a new software product with a sense of Touch is made straightforward with the 3D Systems haptic devices plus the OpenHaptics Software toolkit. This toolkit delivers the ability to integrate a haptic device into a 3D application with tools such as 3D navigation, material properties, polygonal object support, device control, sensor readings and more.

The OpenHaptics toolkit is available at no charge for development/non-commercial use. For commercial or OEM use, a commercial OEM contract is required and fees apply. The online Developer Support Center is available to customers at no charge.

Touch™
With a greater accuracy, the Geomagic Touch offers the ability to sculpt more precisely inside the Geomagic sculpting products. With Ethernet connectivity this system offers robustness and stability for more complex projects and designs.

Touch X™
With an accuracy up to 1100dpi, the Touch X delivers the very best for professional designers and artists in terms of accuracy and ability to develop fine details. This system delivers optimal stiffness and a high exertable force to assist with the design process for the very best in Freeform design and production.
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3D Systems Haptic Device Specifications

<table>
<thead>
<tr>
<th></th>
<th>TOUCH™</th>
<th>TOUCH X™</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Workspace</strong></td>
<td>~6.4 W x 4.8 H x 2.8 D in</td>
<td>~6.4 W x 4.8 H x 4.8 D in</td>
</tr>
<tr>
<td></td>
<td>&gt; 160 W x 120 H x 70 D mm</td>
<td>&gt; 160 W x 120 H x 120 D mm</td>
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<tr>
<td><strong>Range of motion</strong></td>
<td>Hand movement pivoting at wrist</td>
<td>Hand movement pivoting at wrist</td>
</tr>
<tr>
<td><strong>Nominal position resolution</strong></td>
<td>&gt; 450 dpi</td>
<td>&gt; 1100 dpi</td>
</tr>
<tr>
<td></td>
<td>~0.055 mm</td>
<td>~0.023 mm</td>
</tr>
<tr>
<td><strong>Maximum exertable force and torque at nominal position (orthogonal arms)</strong></td>
<td>0.75 lbf/3.3 N</td>
<td>1.8 lbf/7.9 N</td>
</tr>
<tr>
<td><strong>Stiffness</strong></td>
<td>x-axis &gt; 7.3 lb/in (1.26 N/mm)</td>
<td>x-axis &gt; 10.8 lb/in (1.86 N/mm)</td>
</tr>
<tr>
<td></td>
<td>y-axis &gt; 13.4 lb/in (2.31 N/mm)</td>
<td>y-axis &gt; 13.6 lb/in (2.35 N/mm)</td>
</tr>
<tr>
<td></td>
<td>z-axis &gt; 5.9 lb/in (1.02 N/mm)</td>
<td>z-axis &gt; 8.6 lb/in (1.48 N/mm)</td>
</tr>
<tr>
<td><strong>Force feedback (6 Degrees of Freedom)</strong></td>
<td>x, y, z</td>
<td>x, y, z</td>
</tr>
<tr>
<td><strong>Position sensing/input (6 Degrees of Freedom) [Stylus gimbal]</strong></td>
<td>x, y, z (digital encoders)</td>
<td>x, y, z (digital encoders)</td>
</tr>
<tr>
<td></td>
<td>[Roll, pitch, yaw (± 5% linearity potentiometers)]</td>
<td>[Roll, pitch, yaw (± 3% linearity potentiometers)]</td>
</tr>
<tr>
<td><strong>Interface</strong></td>
<td>RJ45 Compliant Ethernet Port</td>
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